Attorney Docket No. 15737US01

AMENDMENTS TO THE CLAIMS

Please amend the claims as follows.

1-107. (Canceled)

108. (Currently Amended) The method of claim [[107]] 124 wherein the amount of the wager is an amount in credits.

109. (Currently Amended) The method of claim [[107]] 124 wherein said step of making a wager includes betting a plurality of credits, and wherein said step of allotting includes allotting one number for each credit bet.

110. (Previously Presented)   In a network of gaming machines, each of said gaming machines having a user interface activatable by a player to affect game display, each of said gaming machines being capable of accepting different wager amounts made by the player, a method of randomly awarding one progressive prize from a plurality of progressive prizes using a second game to select said one progressive prize, a display of said second game being triggered upon an occurrence of a random trigger condition having a probability of occurrence related to the amount of the wager, comprising:

making a wager at a particular gaming machine in the network of gaming machines;

initiating a first main game at said particular gaming machine;

2 of 7

Attorney Docket No. 15737US01

causing a second game trigger condition to occur as a result of said first main game being initiated, said second game trigger condition occurring randomly and having a probability of occurrence dependent on the amount of the wager made at said particular gaming machine, said step of causing the second game trigger condition including:

(1)   selecting a random number from a predetermined range of numbers;

(2)   allotting a plurality of numbers from the predetermined range of numbers in proportion to the amount of the wager made at said particular gaming machine, said step of allotting including allotting one number for each unit of currency of the amount wagered; and

(3)   indicating the occurrence of the second game trigger condition if one of the allotted numbers matches the selected random number;

triggering a second game to appear at said particular gaming machine in response to said occurrence of said second game trigger condition, said second game appearing after completion of said first main game;

randomly selecting said one progressive prize from said plurality of progressive prizes that has been won;

displaying said second game to the player at said particular gaming machine in response to said triggering;

activating said user interface at said particular gaming machine by said player during said displaying of said second game to affect the display of said second game;

identifying to the player said one progressive prize from said plurality of progressive prizes that has been won; and

Attorney Docket No. 15737US01

awarding said one progressive prize from said plurality of progressive prizes that has been won.

111.   (Canceled)

112.   (Currently Amended) The method of claim [[107]] 124 wherein said step of selecting a random number includes generating a random number from a random number generator.

113-123.   (Canceled)

124.   (New) In a network of gaming machines, each of said gaming machines having a user interface activatable by a player to affect game display, each of said gaming machines being capable of accepting different wager amounts made by the player, a method of randomly awarding one progressive prize from a plurality of progressive prizes using a second game to select said one progressive prize, a display of said second game being triggered upon an occurrence of a random trigger condition having a probability of occurrence related to the amount of the wager, comprising:

    making a wager at a particular gaming machine in the network of gaming machines;

    initiating a first main game at said particular gaming machine;

    causing a second game trigger condition to occur as a result of said first main game being initiated, said second game trigger condition occurring randomly and having

Attorney Docket No. 15737US01

a probability of occurrence dependent on the amount of the wager made at said particular gaming machine, said step of causing a second game trigger condition to occur including:

(1)   selecting a random number from a predetermined range of numbers;

(2)   allotting a plurality of numbers from the predetermined range of numbers in proportion to the amount of the wager made at said particular gaming machine; and

(3)   indicating the occurrence of the trigger condition if one of the allotted numbers matches the selected random number;

triggering a second game to appear at said particular gaming machine in response to said occurrence of said second game trigger condition, said second game appearing after completion of said first main game;

randomly selecting said one progressive prize from said plurality of progressive prizes that has been won;

displaying said second game to the player at said particular gaming machine in response to said triggering;

activating said user interface at said particular gaming machine by said player during said displaying of said second game to affect the display of said second game;

identifying to the player said one progressive prize from said plurality of progressive prizes that has been won; and

awarding said one progressive prize from said plurality of progressive prizes that has been won.